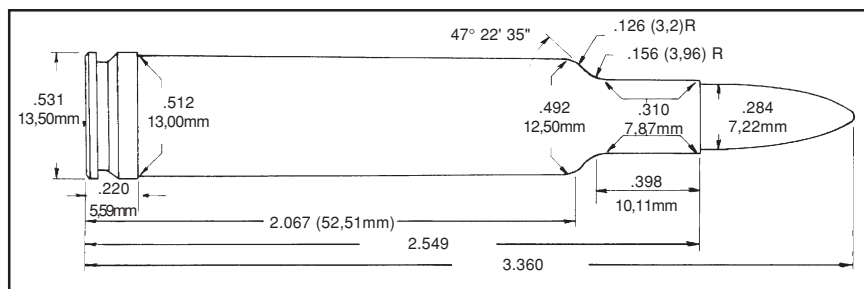


7mm WEATHERBY MAGNUM

This is one of Roy Weatherby's better creations. The Weatherby cartridge has the typical double radius shoulder and a long neck.



Any real difference in performance between the 7mm Weatherby Magnum and the 7mm Remington Magnum is largely a product of either variations in individual rifles or the shooter's ability.

The SAAMI Maximum Average Pressure for the 7mm Weatherby Magnum is 65,000 P.S.I.

7mm WEATHERBY MAGNUM			
Gun	DOUGLAS	Max Length	2.549"
Barrel Length	26"	Trim Length	2.537"
Primer	REM 9° M	OAL Max	3.360"
Case	REM	OAL Min	3.100"

Bullet	START LOADS			MAXIMUM LOADS			P.S.I.	Cartridge Length	Comment
	Powder	Grains	Vel.	Powder	Grains	Vel.			
BAR 120-X	4350	62.1	3010	4350	69.0	3420	62,800	3.310"	
	3100	68.4	3054	3100	76.0	3470	62,200		Compressed
	8700	76.5	2686	8700	85.0	3052	43,800		Compressed
SPR 120 SP	4350	63.9	3066	4350	71.0	3484	63,300	3.285"	
	3100	68.4	3060	3100	76.0	3477	59,100		Compressed
	8700	77.4	2704	8700	86.0	3073	42,100		Compressed
HDY 139 SPBT	4350	62.1	2898	4350	69.0	3293	62,400	3.340"	
	3100	66.6	2915	3100	74.0	3313	62,000		
	8700	73.8	2578	8700	82.0	2929	41,200		Compressed
BAR 140-X	4350	59.4	2782	4350	66.0	3161	62,800	3.345"	
	3100	64.8	2828	3100	72.0	3214	60,900		
	8700	73.8	2571	8700	82.0	2922	44,300		Compressed
NOS 150 BT	4350	58.5	2719	4350	65.0	3090	62,700	3.350"	
	3100	64.8	2815	3100	72.0	3199	63,200		
	8700	73.8	2554	8700	82.0	2902	43,200		Compressed
BAR 160-X	4350	57.6	2602	4350	64.0	2957	62,300	3.340"	
	3100	63.9	2688	3100	71.0	3055	63,000		
	8700	72.9	2450	8700	81.0	2784	43,200		Compressed

7mm WEATHERBY MAGNUM (continued)

Bullet	START LOADS			MAXIMUM LOADS			P.S.I.	Cartridge Length	Comment
	Powder	Grains	Vel.	Powder	Grains	Vel.			
NOS 160 (Part)	4350	58.5	2674	4350	65.0	3039	63,100	3.355"	
	3100	63.5	2733	3100	70.5	3106	61,400		
	8700	72.9	2545	8700	81.0	2892	45,000	Compressed	
NOS 175 (Part)	4350	56.7	2547	4350	63.0	2894	61,200	3.360"	
	3100	62.1	2619	3100	69.0	2976	63,700		
	8700	72.0	2442	8700	80.0	2775	42,700	Compressed	